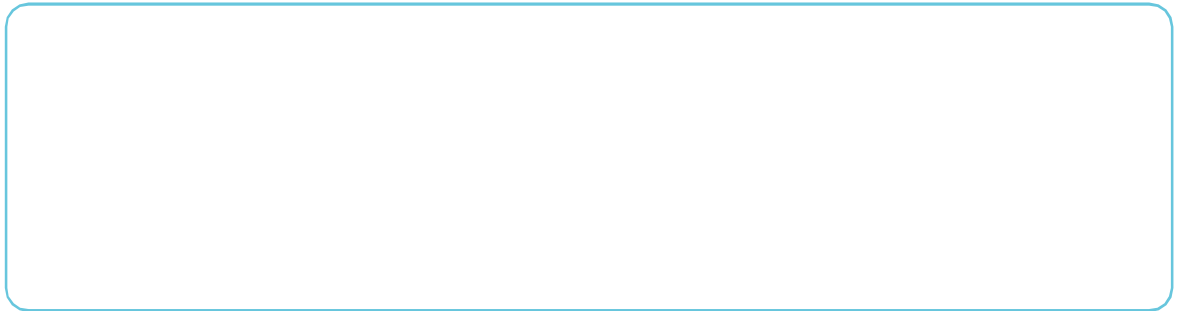


WORKSHEET

3

A. Answer the following Questions.

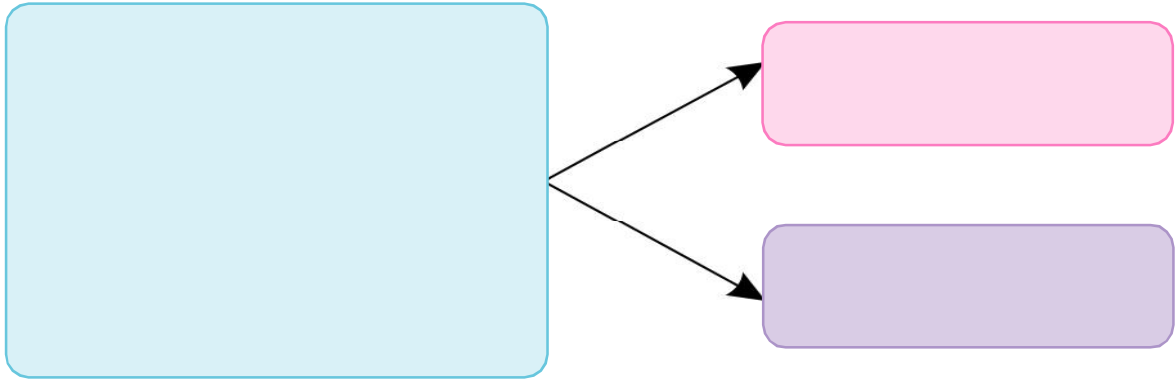
1. What are Layers in Flash?



2. State the steps involved in removing Frames through Timeline.



3. What is Animation in Flash? What are the different methods of Flash Animation?



B. State True (T) or False (F):

- 1) You may think layers to be separate sheets of transparent paper stacked upon one another. ☐
- 2) The New Layer button is used to add a new layer. ☐
- 3) To select multiple layers hold down the Ctrl key and use the mouse to select the layers. ☐
- 4) An active layer is shown in green colour. ☐
- 5) Double click on the layer name found on the Timeline to rename a layer. ☐
- 6) A keyframe is shown by a solid dot. ☐
- 7) To delete a layer select a layer and click on the Delete button on the Timeline. ☐

C. Fill in the blanks with the given words:

Eye	Animation	Blue	Lock	Keyframe
Double	Timeline	Shift	New Layer	

- 1) To add a layer you need to click on the _____ button.
- 2) To select multiple layers the _____ key on the keyboard is used.
- 3) The Delete button used to remove a layer is found on the _____.
- 4) To hide all the layers in one go, click on the _____ icon.
- 5) _____ is used to make the content of a layer un-editable.
- 6) When you add a new layer Flash automatically creates a frame for you called the_____.
- 7) An active layer is highlighted in _____color.
- 8) _____click on a layer name on the Timeline to rename a layer.
- 9) _____ refers to any movement or change that can be performed with an object within a stipulated time.

D. Choose the correct answer.

- 1) **To unlock all locked layers you need to click on which button?**
 - a) Lock
 - b) Eye
 - c) Cross
 - d) Delete

2) To move a layer to change the order of a layer you need to use _____ method.

- a) Cut and Paste
- b) Click and drag
- c) Both a and b
- d) None of these





3) What is the Delete button found at the bottom of the Timeline used for?

- a) Delete an object on stage.
- b) Remove a lock on a layer
- c) Remove a layer
- d) None of these

4) Why do you need to double click on a layer name on the Timeline?

- a) To rename a layer.
- b) To rename the name of a file.
- c) To rename the menu.
- d) All of these

5) Which icon among the following is used to lock all the layers?

- a) 
- b) 
- c) 
- d) 

- 6) _____ is the basic unit of an animation that stores the details of a movement or change within an object over a certain period of time.
- a) Frame
 - b) Layer
 - c) Timeline
 - d) None of these
- 7) For Motion Tween an object on the stage needs to be converted to a _____.
- a) Key frame
 - b) Symbol
 - c) Frame
 - d) All of these
- 8) You can click on the Play option on the _____ menu to see the animation.
- a) File
 - b) View
 - c) Commands
 - d) Control